

West Sussex Programme Support

The Great Indoors Weekender



The UK's biggest digital summer camp #TGIWeekender 11-12 July

From graduations to trips with friends, young people have missed out on all kinds of things this year. We think they deserve something really special – something for Scouts and non-Scouts, all around the globe – so we're holding (cue big, boomy voice) The Great Indoors Weekender!

Join the UK's biggest digital summer camp from your living room (or garden, anywhere at home – it's up to you) on 11–12 July. With surprise celebrity guests, cooking, crafts, music and more, 6–18 year olds will get the chance to have fun while learning skills like giving stuff a go, thinking for themselves, and playing their part.

Get involved. Build a base camp (whether it's a tent under the stars or a duvet dragged under the stairs), connect with us on a mobile, tablet, or computer, and you're all set. There'll be activities you can complete in your own time as well as live events, including a UK-wide campfire.

Worried about missing your favourite TV show or a Zoom quiz with friends? Don't. Dip in and out of the weekend as much as you like.

If you're a volunteer and would like to run an online session for your local group as part of The Great Indoors Weekender, you can also dip in and out of the programme, adding your own stuff.

The weekend's completely free. Donations are (for obvious reasons) very welcome so we can keep helping young people gain #SkillsForLife.

How to keep your virtual programme Youth Shaped!

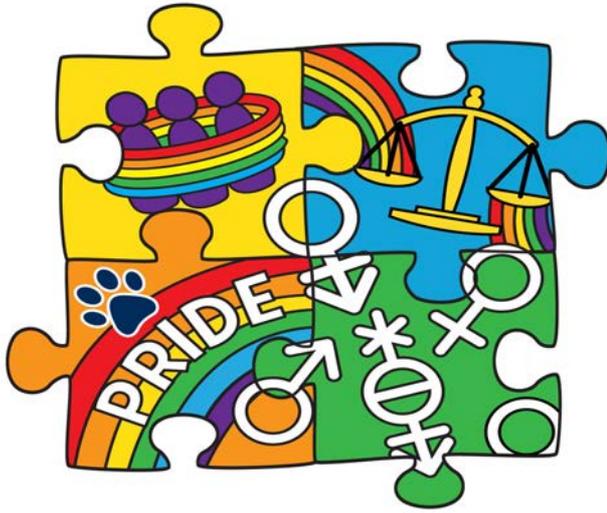
While face-to-face scouting is still suspended, hopefully you've found these Programme Support Newsletters really helpful in keeping your programme going virtually for our young people! But during lockdown, it's more important than ever to keep them shaping their Scouting experiences to keep them engaged and focused – and we're here to help. Over the next few issues of this newsletter, our Youth Commissioner Team will be putting together activities and top tips you can incorporate into your online meetings that will allow your sections to have a Youth Shaped programme!

Something really easy you can do is to get feedback from your sections on whether they've enjoyed their online meetings. This is as simple as taking five minutes at the end of the meeting and asking them to give it a score out of ten, or for older sections asking for a pro and a con of that meeting. It's important as leaders that we use this feedback to help us learn and improve our programme, especially as running them online is brand new to all of us!

Perhaps, with Scouts and Explorers, you could even get them to run a meeting – on their own or in small groups – while making sure you're there to support them through the planning and delivery of it! And if you have Young Leaders, you could do the same with your Beaver Colony or Cub Pack!

Look out for Youth Shaped activity inspirations over the coming weeks and months. Also, let us know if you've tried them out! We'd love to hear from you so email us at cyc@westsussexscouts.org.uk.

West Sussex Youth Commissioner Team



#ShowYourPride

Whilst Prides up and down the country have had to be postponed, including local ones in West Sussex, we've decided that we will instead bring West Sussex Scouts Pride online.

A month long celebration of all things Diversity & Inclusion, which will include online webinars, #ShowYourPride competition and more. Show Your Pride will be an event in which we hope to bring together everyone from across the county, from our youngest members to our oldest. So with this in mind we have looked at resources for Pride and found Pawprint Badges Pride Challenge Pack.

In the words of Lin-Manuel Miranda, "Love is love is love is love is love is love is love is love... Now fill the world with music, love and pride."

Designed by young people, for young people. Covering LGBT+, Equality and Diversity, the challenge pack and badge have been designed by the young people of the National Citizen Service (NCS) North West Regional Youth Board.

The challenge pack explores LGBT+, Equality and Diversity and it includes some definitions of terms for the young people.

The challenge pack goes through different challenges for the young people to complete and below is a list of some from each section.

Craft

- Create a rainbow out of hand prints and write positivity messages on each hand print in support of people who may be struggling with their sexuality or how to express themselves and let others in.
- Knot a friendship bracelet using the colours of a Pride flag of choice.
- Cut a paper chain of people and decorate them to show the diversity of cultures and people around the world or in your community.
- Design a Pride flag, what symbols, images and colours will you include and why?

Food

- Have fun with science and watch all the colour melt off Skittles. Even though they all taste different do they look the same when they've lost their colour?
- Gather different varieties of the same food (eg. apples), rate them by how tasty they look. Which looks best? Blindfolded, taste them all. Which one tasted the best? Was it the same as the one that looked the best? What is the moral of the activity?
- Make a Pride flag layer cake using different coloured cake batter. You can choose which flag you would like to make.
- Make and decorate 'gender' (heteronormative) cupcakes.

Games

- Play a game of pairs, can you match the LGBT+ terms to the definitions
- We're all different, get to know the people in your group with a game of 'people BINGO'
- In groups demonstrate what diversity and equality mean to you.
- Icebreaker: Get to know the people around you by the colours of sweets they pick.
- Play with numbers. We're all people but we look different to each other. We can make the same number in lots of ways, ie. $5+2=7$ but $3+4=7$ too! Start with a whole number, how many different ways are there to get the same result?
- "One day I went to a Pride parade and I took with me..." play the market memory game.

Other

- Watch a movie or read a book with an LGBT+ character
- Find out which countries allow same-sex marriage? Why do you think it's not allowed everywhere? Do you think it should be? What can we do to raise awareness of this issue?
- Find out how LGBT+ rights have changed and have a go at a Pride Month quiz.
- Hold a fashion show with outfits made from the Pride flag.

The challenge pack and resources can be downloaded from the Pawprint Badges website by following the link below:

Challenge Pack:

<https://pawprintfamily.com/product/pride-challenge-pack/>

Resources:

pawprintfamily.com/product-category/free-resources/?orderby=date

**PAWPRINT
BADGES**



A Million Hands

Removing Social barriers, connecting communities and improving lives

As Scouts, we're always striving to leave the world a little better than we found it. Participating in our A Million Hands programme is one way Scouts can take action and achieve their Community Impact Staged Activity Badge. It provides ready-made activities and programme ideas centred on six national themes, chosen by our young people themselves.

Each million hands project has 5 steps

The 5 steps of an A Million Hands project



Our young people told us they were passionate about taking action on the following themes: Protecting our environment, Ending homelessness, Supporting refugees and displaced children, Better mental health for all, Understanding disability and Kindness in every community

This month we will be looking at the theme of Ending Homelessness



Homelessness isn't inevitable. With the right solutions in place we can build a fairer society, where no one is without safe home to call their own. Partnering with Crisis and Simon Community NI, we're enhancing young people's understanding of the many factors that contribute to homelessness, and showing them how they can help end the problem for good.

There are a number of activities which can be done at each stage of the million hands project and here are just a few

Step 1 - Identify the need

A Safe Bridge - Explore the theme of homelessness and why people could become homeless, in this interactive bridge building activity.

Would you rather? - Decide what you would do in these tricky scenarios and think about the impossible choices many homeless people face.

Safety net - Stay as close as you can to take your shot at glory, and think about the impact that choices we make have on our lives.

Step 2 - Plan action

What do you believe? - Being homeless means more than just not having a home. Think about what this means as we look at what people believe.

The pyramid - Build blocks into pyramids as we learn about the fundamentals of happiness, and what can happen if they're taken away.

Kettle cooking - Take or make pictures that capture nature at its best, as we learn about connecting with the natural environment.

Change of plan - Everything's been planned out, but where's the equipment? See what it's like to lose important things that you need or take for granted.

Step 3 - Take action

Channel your inner journalist - Channel your inner journalist as you reshape the news and narratives around homelessness and explain the solutions.

Cook for change - Find out how lifestyle choices impact our planet and raise awareness in your local community.

Perform to inform - Take to the stage and raise awareness of issues surrounding homelessness.

Share the invisible struggle - Get creative and show people that there's more to homelessness than meets the eye.

More detail on these activities can be found – scouts.org.uk/about-us/help-others/community/ending-homelessness/

Spotlight on Partners



PETS AT HOME

Pets at Home are long-term partners of The Scout Association and support both the Beavers Animal Friends badge and the Cubs Animal Carer badge.

Pets at Home support both the Beavers Animal Friends badge and the Cubs Animal Carer badge. Pets at Home helped us create resources to help young people achieve both badges.

Sharing their skills and knowledge, Pets at Home will encourage Beavers and Cubs to learn how to care for different animal species and develop skills for life. As well as sponsoring our Beavers Animal Friends and Beavers Animal Carer activity badges, Pets at Home will provide you with

- A range of resources to support the badges.
- Invitations to pet workshops in their stores across the country

Badge and resources

As our partner for the Beavers Animal Friends badge, and the Cubs Animal Carer badge everyone between 6 - 11 years old can now learn more about caring for our furry friends.

Be prepared to develop skills for life in the wonderful world of pets with the activity packs below, or use our wonderful new Programme Planning Tool by clicking on the links under the badge images on this page.

Adapt these activities to try out at home

These activities were originally designed for groups meeting face-to-face, so you may have to think on your feet to make them work in the (very unique) situation we're in. Anyone can be the person leading the game or activity, so why not let young people take charge? Instead of chatting in a real-life group, you could use the internet (safely) or talk to someone at home.

Download the resources from scouts.org.uk/supporters/petsathome/

RASPBERRY PI

Our partnership with Raspberry Pi will help young people develop skills in problem solving, resilience and creativity, alongside key digital skills essential for today and tomorrow.

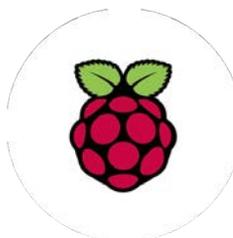
Raspberry Pi are passionate about inspiring and supporting your interest in digital making. The Raspberry Pi Foundation works to put the power of digital making into the hands of people all over the world. Making things with technology can help young people learn how to solve problems, build resilience, help their communities and express themselves. The Raspberry Pi Foundation now runs the world's largest network of volunteer-led computing clubs (Code Clubs and CoderDojos) and creates free educational resources that are used by millions of young people all over the world to learn how to create with digital technologies.

Sharing their skills and knowledge, Raspberry Pi will support you to develop your digital making skills. Making things with technology can help young people learn how to solve problems, build resilience, help their communities and express themselves.

Raspberry Pi has created a suite of resources to guide you through digital making.

The Raspberry Pi Foundation is committed to making the Digital Maker Staged Activity badge accessible, so you are able to complete the majority of our recommended resources using any desktop or laptop computer and without any specialist equipment (e.g. Raspberry Pi computers). You are also able to complete our "unplugged" resources without using any technology at all.

Keen to get stuck in? Download the resources here: scouts.org.uk/supporters/raspberrypi/

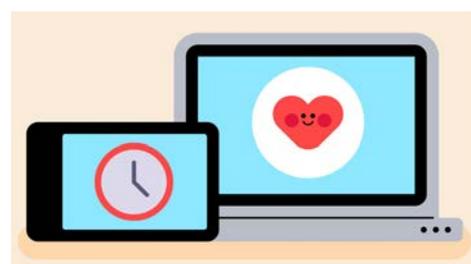


Help and Advice

As a Leader we all need someone who you can talk to and to ask for help and advice. As they say a problem shared is a problem halved. Please use me as that person to give you the support you need as a leaders and I am always happy to have an email conversation, phone call or video chat

Please contact me on:

dccprogramme@westsussexscouts.org.uk



Keep up to Date with West Sussex Scouts

Make sure you are keeping up to date with the latest ideas and information while you are Scouting from home on our Social Media channels.

We also want to know what you are doing so make sure you tag West Sussex Scouts in your posts. We want to make a video to document this time so get posting and let us know what you have been up to and keeping Scouting going strong!

Facebook: /WSScouts Twitter: @WestSussexScout Instagram: wsscouts

Activity Inspirations

Here's some activity inspirations for you to try with your sections

We built this shoebox city



Create a city from boxes that would otherwise be thrown away.

Suitable for: 6-8s

scouts.org.uk/activities/we-built-this-shoebox-city/?dm_i=31ME,11SUE,4TCEN9,40CK7,1

I spy something that flies



Work as a team to identify the aircraft from their pictures. Can you get all 50?

Suitable for: 10-18s

scouts.org.uk/activities/i-spy-something-that-flies/?dm_i=31ME,11SUE,4TCEN9,40CK7,1

Distinguishing disability



Discuss disabilities and figure out how we can adapt the world so it's accessible.

Suitable for: 6-10s

scouts.org.uk/activities/distinguishing-disability/?dm_i=31ME,11SUE,4TCEN9,40CK7,1

Robot runway

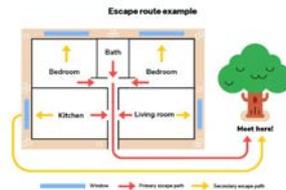


Let your imagination run free as you use your skills to design and make a robot.

Suitable for: 6-10s

scouts.org.uk/activities/robot-runway/?dm_i=31ME,11SUE,4TCEN9,40CK7,1

Escape route planning



Spend some time planning the best way to exit your house in case of a fire.

Suitable for: 8-10s

scouts.org.uk/activities/escape-route-planning/?dm_i=31ME,11SUE,4TCEN9,40CK7,1

Wild world



Make masks to wear and test your knowledge about endangered animals.

Suitable for: 6-10s

scouts.org.uk/activities/wild-world/?dm_i=31ME,11SUE,4TCEN9,40CK7,1

Dye another day



It's time to roll the dyes as we experiment with some tie-die natural colours and fabrics.

Suitable for: 10-18s

scouts.org.uk/activities/dye-another-day/?dm_i=31ME,11NAS,4TCEN9,3ZNXT,1

Mud, glorious mud



Clean your walking boots until they gleam, then waterproof them so they're ready for your next adventure.

Suitable for: 8-18s

scouts.org.uk/activities/mud-glorious-mud/?dm_i=31ME,11NAS,4TCEN9,3ZNXT,1

Playing to the gallery



Create a photo gallery as you snap scenes and styles to show friends and family.

Suitable for: 10-18s

scouts.org.uk/activities/playing-to-the-gallery/?dm_i=31ME,11K74,4TCEN9,3Z9W8,1